



**Philippine Amusement and Gaming Corporation**

*Creating Opportunities Beyond Gaming*

August 30, 2022

**UP-TOWN INDUSTRIAL SALES, INCORPORATED**

56-58 Madison St. 1554, Mandaluyong City  
Telephone No. (632) 8651-6387 to 88 / (632) 8631-8366 to 67  
Fax No (632) 8361-5290 / (632) 8631-5296  
Email Address: [uptown@uptown.com.ph](mailto:uptown@uptown.com.ph)

ATTENTION **Ms. DAISY M. VILLAFUERTE**  
Manager – Sales and Logistics

Dear Ms. Villafuerte:

Subject: **NOTICE OF AWARD**

We are pleased to inform you that the Philippine Amusement and Gaming Corporation (PAGCOR) – Casino Filipino - Malate accepted your bid for the Supply and Delivery of Various Construction and Hardware Materials under ITB no. CB22-05-003MAL, with a contract price amounting to **Six Hundred Ninety-Nine Thousand Twenty-Seven Pesos and 20/100 (PhP699,027.20)** VAT Exclusive, Zero-Rated Transaction, with breakdown as follows:

LOT AND DESCRIPTION		CONTRACT PRICE
VAT Exclusive, Zero-Rated Transaction		
1.	Electrical and Air-conditioning Supplies	One Hundred Eighty-Eight Thousand Three Hundred Seventy-Five Pesos and 85/100 (PhP188,375.85)
2.	Carpentry and Construction Supplies	Two Hundred Twenty-Eight Thousand Three Hundred Seventy-Nine Pesos and 95/100 (PhP228,379.95)
3.	Painting and Plumbing Supplies	Two Hundred Eighty-Two Thousand Two Hundred Seventy-One Pesos and 40/100 (PhP282,271.40)

Please be reminded to secure and submit to the Procurement Section (PS) at the Lower Ground Floor, Casino Filipino – Malate, 1588 A. Mabini cor. Pedro Gil Streets, Malate, Manila, within ten (10) calendar days from receipt of this notice the Performance Security in any form, as indicated in the Notice of Post-Qualification.

Kindly acknowledge receipt of this Notice and email it to [Marialourdes.Angeles@pagcor.ph](mailto:Marialourdes.Angeles@pagcor.ph)

Thank you

Very truly yours,

**RODEN MARX P. GATDULA**  
OFFICER IN CHARGE  
CASINO FILIPINO - MALATE

Received

*Lenie I. Padua*  
**LENIE I. PADUA**  
Printed Name and Signature

**9-1-22**  
Date